uc3m Universidad Carlos III de Madrid

MULTI-DOMAIN FEDERATION: SCOPE, CHALLENGES, AND OPPORTUNITIES

Luca Cominardi, Carlos J. Bernardos, Antonio de la Oliva IEEE NetSoft 2017, Bologna, IT 03 July 2017



SCOPE Multi-domain federation

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- The act of joining states or other groups with an agreement they will be governed under one central authority (e.g., a federation is the United States)
- The act of uniting or of forming a union of states, groups, etc. by agreement of each member to subordinate its power to that of the central authority in common affairs
- An organization formed by such an act; league; specif., a federal union of states, nations, etc.
- The act of federating, especially a joining together of states into a league or federal union
- A league or association formed by federating, especially a government or political body established through federal union
- Act of joining together into a single political entity
- Array of nations or states that are unified under one central authority which is elected by its members
- Any society or organisation formed from separate groups or bodies
- A collection of network or telecommunication providers that offer interoperability

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Join, Union

- The act of **joining** states or other groups with an agreement they will be governed under one central authority (e.g., a federation is the United States)
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Organizations, groups, members, collection

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- The act of federating, especially a joining together of states into a league or federal union
- A league or association formed by federating, especially a government or political body established through federal union (of their members)
- Act of joining together (independent entities) into a single political entity
- Array of nations or states that are unified under one central authority which is elected by its members
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Agreement

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Authority

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FEDERATION CONCEPTS

Join, Union

of

Organizations, groups, members, collection

subject to

Agreement

under

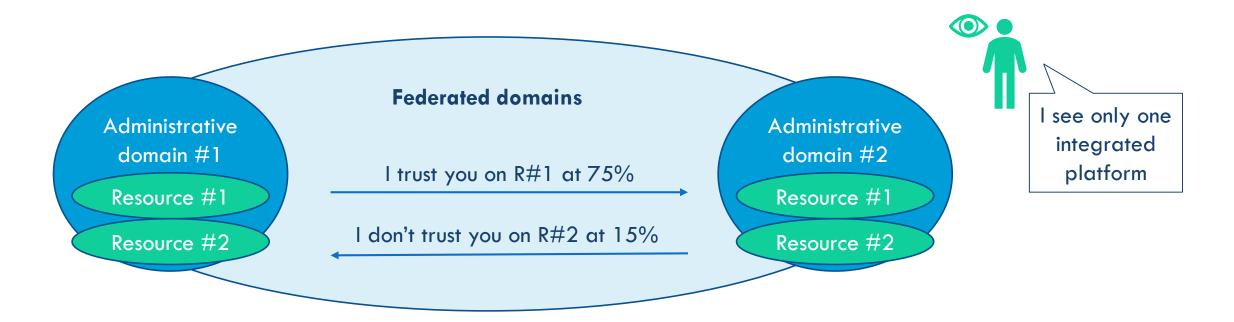
Authority

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WHAT IS MULTI-DOMAIN FEDERATION?

• Federation is a mechanism for integrating multiple administrative domains at different granularity into a unified open platform where the federated resources can trust each other at a certain degree

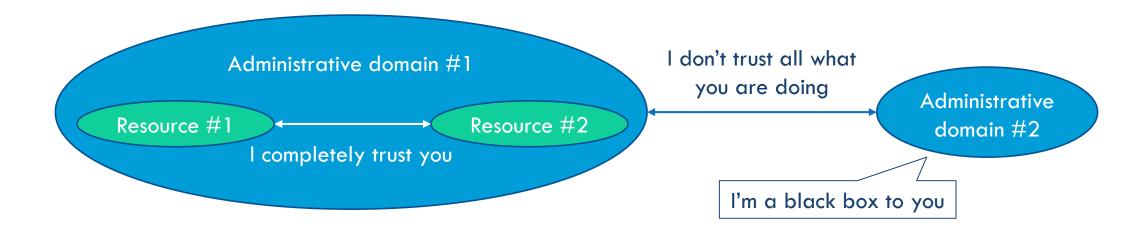


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WHAT IS AN ADMINISTRATIVE DOMAIN?

- An administrative domain is a collection of resources operated by a single organization
- It is viewed as a cohesive entity and its internal structure is unimportant from the outside
- The domain's resources are assumed to interoperate with a significant degree of mutual trust among themselves, but interoperate with other administrative domains in a mutually suspicious manner

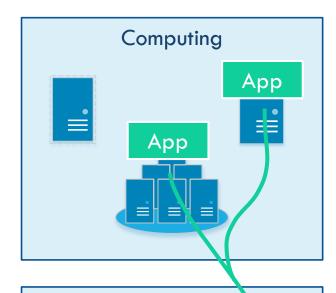


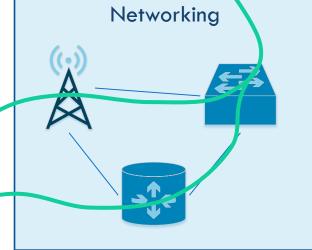


WHAT IS A RESOURCE?

- In the scope of this presentation resources refer to either networking or computing domains
- Networking resources enable the network infrastructure and the end-users to communicate
 - E.g., LAN, WAN, RAN, Core, switches, routers, access points, base stations, etc.
- Computing resources enable the execution of services and applications consumed by the end-users
 - E.g., servers, data centres, cloud, fog, etc.
- Resources can be either physical or virtual



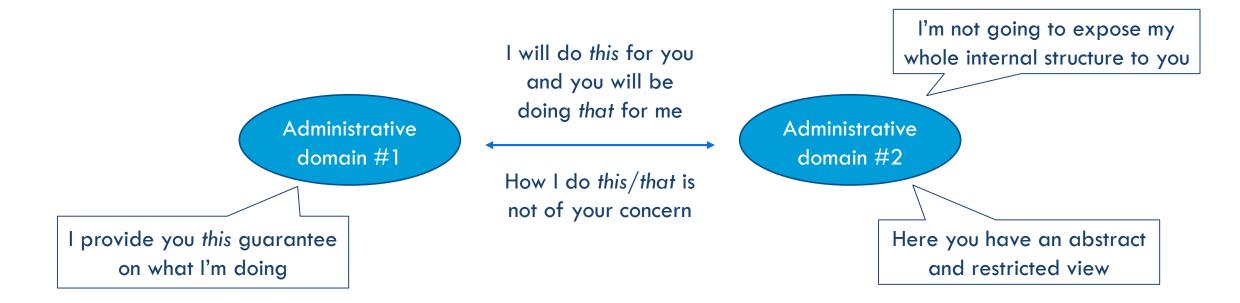






WHAT IS FEDERATION TRUST?

 A federation trust is the embodiment of a service/business-level agreement or partnership between two organizations





EXAMPLES Multi-domain federation

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FEDERATION SCOPE AND EXAMPLES

This presentation focuses on scenarios involving the following federated resources:

* Connectivity, Computing, Storage, Identity

Is this a single or multi-domain scenario?

Video

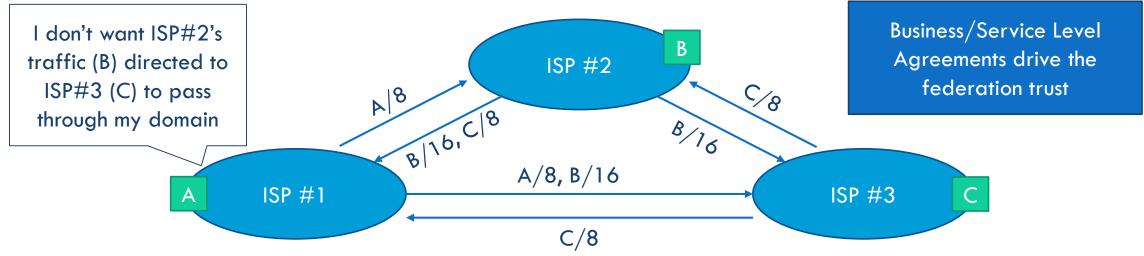
Time to watch the new episode of my favourite series



CONNECTIVITY — INTERNET EXCHANGE POINT

An Internet Exchange Point (IXP) is a physical infrastructure through which Internet Service Providers (ISPs) exchange Internet traffic between their networks

- Each network is an autonomous system and acts as an independent administrative domain
- IP prefixes, which can be seen as federated resources, are advertised via BGP protocol
- BGP sessions are established in a peer-to-peer fashion according to different **federation trust** levels

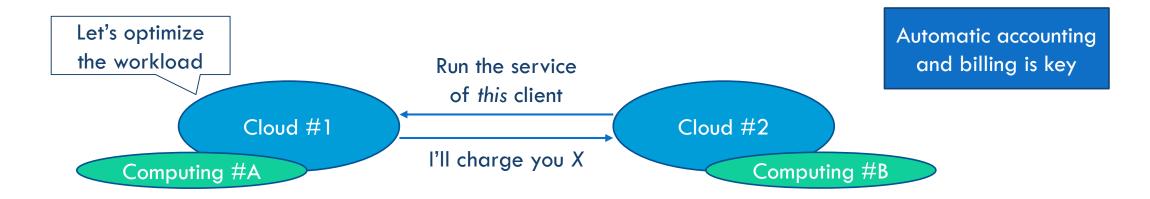




COMPUTING — CLOUD FEDERATION

Cloud Federation refers to the integration of software, infrastructure and platform services from disparate networks that can be accessed by a client via the Internet

- Possibility for a client to choose the best cloud services provider, in terms of flexibility, cost and availability of services, to meet a particular business or technological need within their organization
- Distribution of workloads around the globe and move data between disparate networks





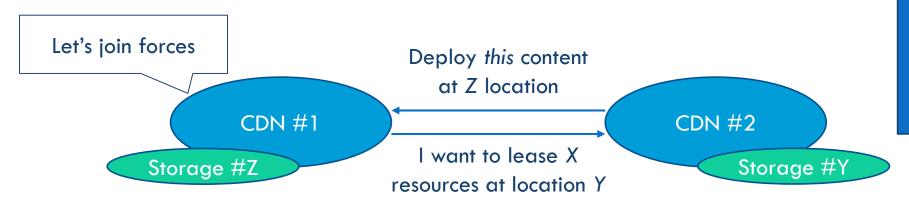
STORAGE — CONTENT DELIVERY NETWORK

Content Delivery Networks (CDNs) provide numerous benefits for cacheable content

Reduced delivery cost, improved QoE for end-users, and increased robustness of delivery

Small CDN providers can **combine** their infrastructure to **aggregate** content and users or **lease** infrastructure at certain geographic regions on-demand basis

Standalone CDNs interoperating as an open content delivery infrastructure



Federation requires a common interface and a shared federation model

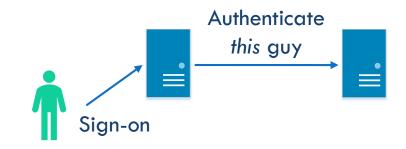


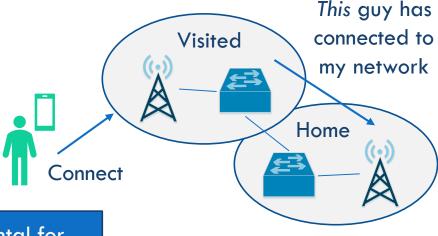
IDENTITY — FEDERATED IDENTITY MANAGEMENT

A Federated Identity Management (FIdM) allows to link a person's electronic identity and attributes stored across multiple distinct identity management systems

FldM requires a common set of policies, practices and protocols in place to manage the identity and trust into users and devices across organizations:

- Single sign-on (SSO) is a property of access control of multiple related, yet independent, systems
- Mobile roaming is the ability of a end-user to access services (e.g., voice, data) when travelling outside the geographical coverage area of the home network, by means of using a visited network

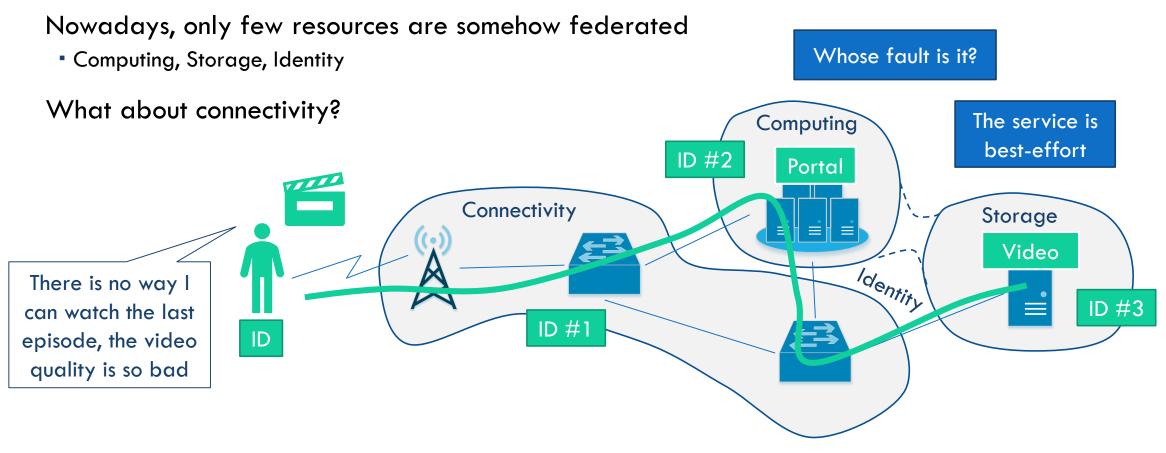




Identity is fundamental for establishing federation trust



STATUS OF NOWADAYS FEDERATION SCENARIOS





RELEVANCE IN 5G Multi-domain federation

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5G NETWORKS — 5G-PPP KEY CHALLENGES

Compared to 4G networks, 5G will:

- Provide 1000 times higher wireless area capacity and more varied service capabilities compared to 2010
- Save up to 90% of energy per service provided. The main focus will be in mobile communication networks where the dominating energy consumption comes from the RAN
- Reduce the average service creation time cycle from 90 hours to 90 minutes
- Create a secure, reliable and dependable Internet with a "zero perceived" downtime for services provision
- Facilitate very dense deployments of wireless communication links to connect over 7 trillion wireless devices serving over 7 billion people
- Ensure for everyone and everywhere the access to a wider panel of services and applications at lower cost

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5G NETWORKS — 5G-PPP KEY CHALLENGES

Let's focus on the 90 minutes challenge

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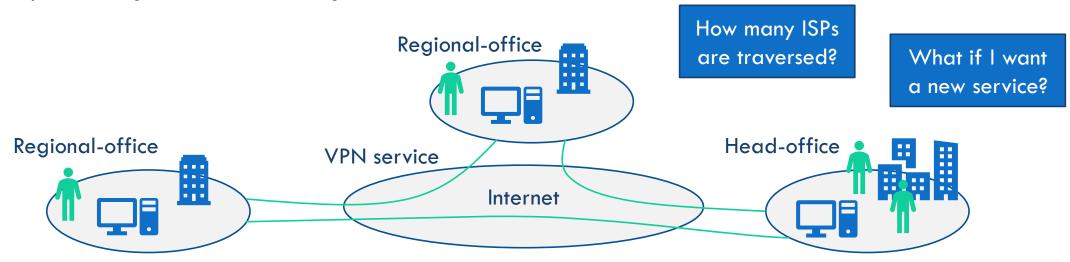
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FROM 90 HOURS TO 90 MINUTES

Nowadays, service provisioning heavily leverages on manual interaction between the actors (e.g., service provider and client) and requires a considerable amount of manual configuration of the underlying infrastructure

• E.g., an E2E VPN service usually requires up to 3 months. In case of multi-domain scenarios, service provisioning could also take longer





FROM 90 HOURS TO 90 MINUTES

SDN

NFV

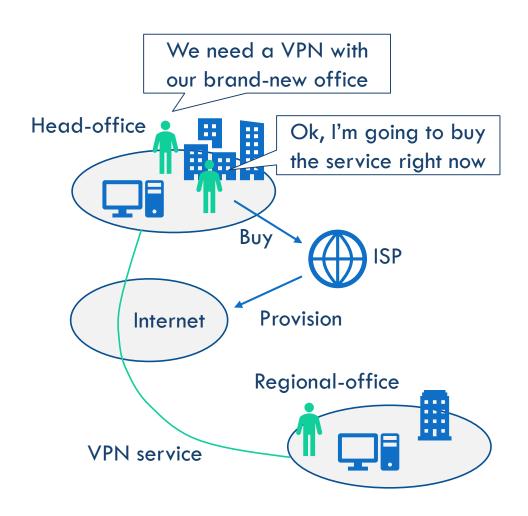
90 minutes target requires services to be

- Easily created through a streamlined common tool
- Automatically provisioned across all the involved domains

This requires 5G networks to provide

- Extremely flexible and highly programmable connect-andcompute infrastructure
 - Softwarization of the network and computing infrastructure
- Scalable management framework
 - Softwarization and integration of management and control

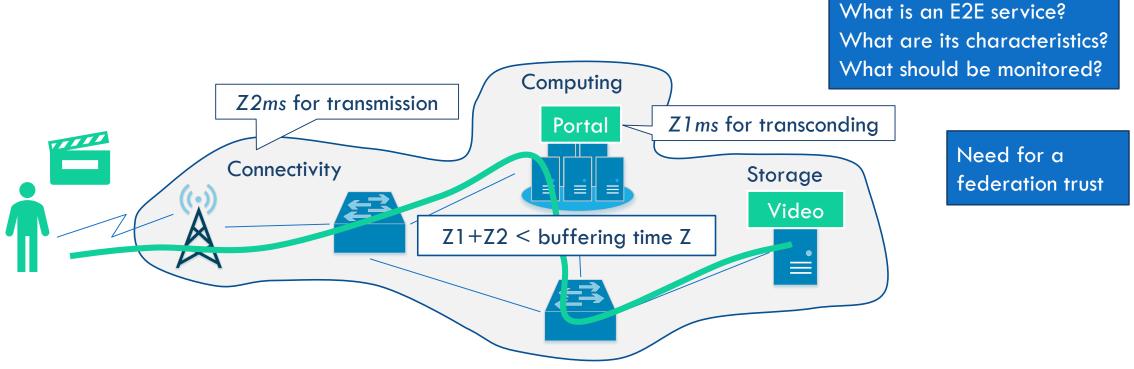
Is this enough to enable E2E service and application provisioning across multiple domains?





THE ROLE OF FEDERATION IN 90 MIN TARGET (1)

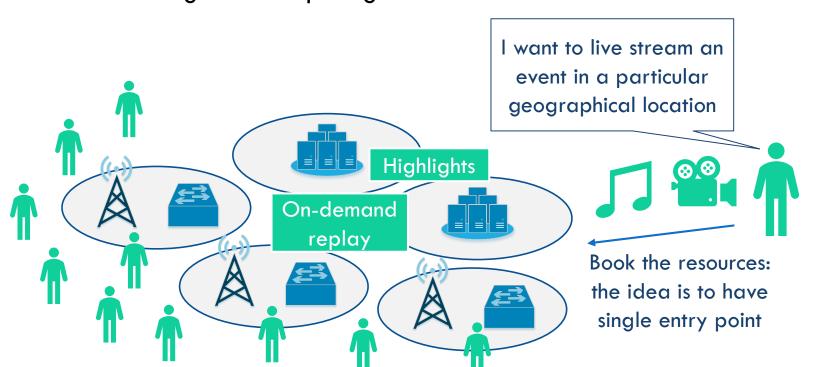
Provisioning an E2E service across multiple domains requires full visibility of the service state in each of the involved domains





THE ROLE OF FEDERATION IN 90 MIN TARGET (2)

Fast deployment of novel applications requires automatized reservation and access to networking and computing resources



What resources do I need?
How many?
How long?
Is there a single provider
offering all what I need?

Need for a federation trust



CHALLENGES Multi-domain federation

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FEDERATION CHALLENGES

Federation models

Bilateral agreement, Exchange



Single-domain, Multi-domain

Service Level Agreement

Design, Negotiation

Service catalogue

Taxonomy, Packages

Multi-domain service delivery

Resource abstraction, Information model









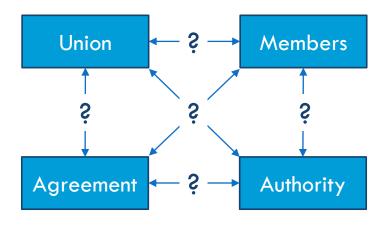












Challenges are both technological and business



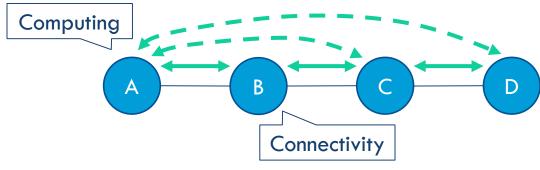
FEDERATION MODELS

Pricing management is key

Bilateral agreement

Each provider has long-lasting agreements with its neighbors

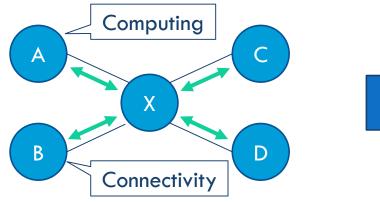
- Services are built on top of these agreements and service offerings are propagated
- Dynamic service offerings and pricing over long-term agreements



Exchange point

Providers have access to a common exchange point

- Either for profit or non-profit exchange points
- Dynamic contracting, invoking and settling for the wholesale consumption of resources



Authority?

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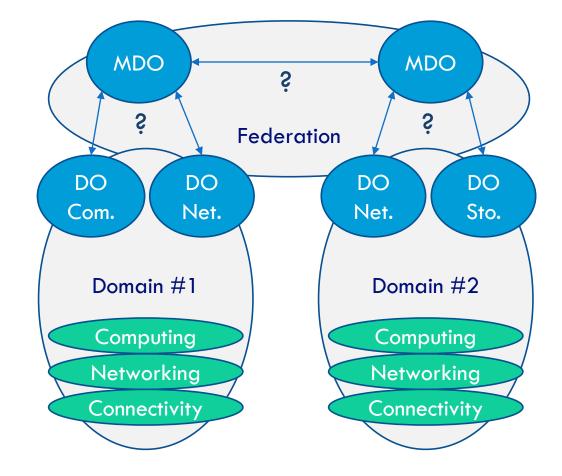
ORCHESTRATION

With no standard interfaces there is no interoperability

E2E service provisioning requires proper orchestration of the federated resources

- Joint orchestration of computing, storage and networking resources across administrative domain boundaries, in a common service offering
- One Domain Orchestrator (DO) per technological domain and one (or more) Multi-domain
 Orchestrator (MDO) per administrative domain in the federation

The definition of a **standard interoperable interface** among MDOs and/or between MDOs and DOs is of crucial importance to allow the extension of service provisioning beyond a single administrative domain



SERVICE LEVEL AGREEMENT (1)

A service level agreement/federation trust is an **official commitment** that prevails between different providers and usually consider aspects like:

- Type of resource and service to be provided
- The resource and service's desired performance level, reliability, and responsiveness
- Monitoring process and service level reporting
- The steps for reporting issues with the resource or service
- Response and issue resolution time-frame
- Repercussions for provider not meeting its commitment

SLA design and negotiation belong to both technical and business dimensions

The SLA structure should be flexible to allow for multiple domain-specific metrics

Networking, Computing, Storage, Identity, etc.

SLA negotiation is currently done by humans and should be automated

- The management of responsibility resolution is critical (i.e., detect the specific failing domain)
- Resource monitoring and SLA assurance with appropriate time-scales (months vs. days) in the federation

SERVICE LEVEL AGREEMENT (2)

A common monitoring system is required across the multiple domains to fulfil the service level agreement

 Without knowing the status of the federated resources is hard to take and enforce any meaningful decision on the system

Monitoring features may vary depending on the service, e.g.:

- Type: Network status, Computing load, Storage availability, etc.
- Granularity: flow, link, network segment, server, data centre, etc.
- Visibility: full-visibility, aggregated, anonymized, etc.
- Mode: polling, push, hybrid, etc.
- Privacy: confidential data, expose only if anonymized, etc.

Monitoring is an enabler for SLA enforcing



SERVICE CATALOGUE

Multi-domain orchestrated services should be easily accessible and consumable by end-users (e.g., single entry point for booking resources and services)

Services should be stored in some sort of catalogue where they can be traded and purchased

A common taxonomy is required to associate service elements to resources to be instantiated in the different domains

A service taxonomy is a framework for organizing, labelling, and managing services

A common set of service packages is required for SLA negotiation

• E.g., connectivity + computing package

A common taxonomy and interface is required for service catalogue management



MULTI-DOMAIN SERVICE DELIVERY

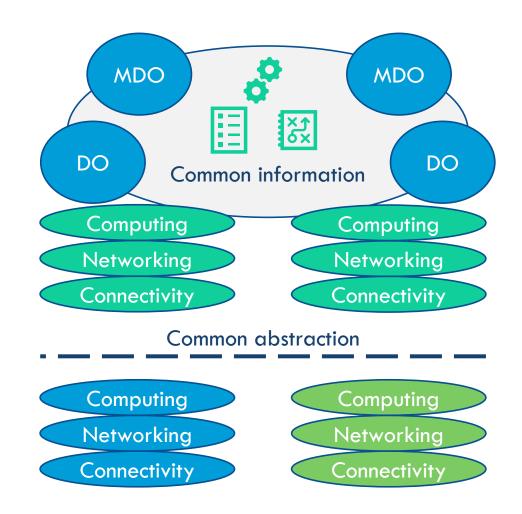
A set of heterogeneous resources spread across multiple domains need to cooperate in order to provision multi-domain orchestrated services

A common abstraction of resource description across domains is critical

 Services should not depend on the physical implementation of the single providers → Hide internal structure of the provider

A common information exchange and handling description is also required

 Providers should have a common information modelling with respect to resource repositories, pricing, SLA, service catalogues, etc.





CHALLENGES RECAP

A federation model involves both technical and business dimensions

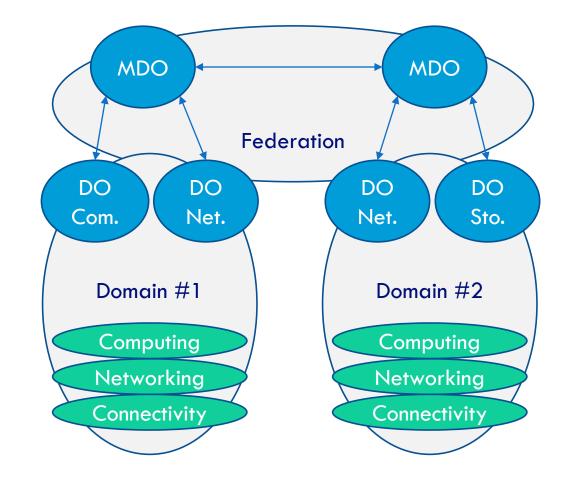
 A trade-off is required and a balance between the domains forming the federation should be achieved

90 minutes target cannot be met without automatization

 A common set of interfaces and abstractions is of paramount importance for multi-domain federation

An effective multi-domain service provisioning is key for the federation

 Service description, negotiation, management, monitoring, charging, responsibility resolution, etc.





OPPORTUNITIES Multi-domain federation

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FEDERATION OPPORTUNITIES

Full-fledged service offering

Keeping under control all the components of the service

New service offerings

Capacity of trading resources and service catalogue

Rapid footprint expansion

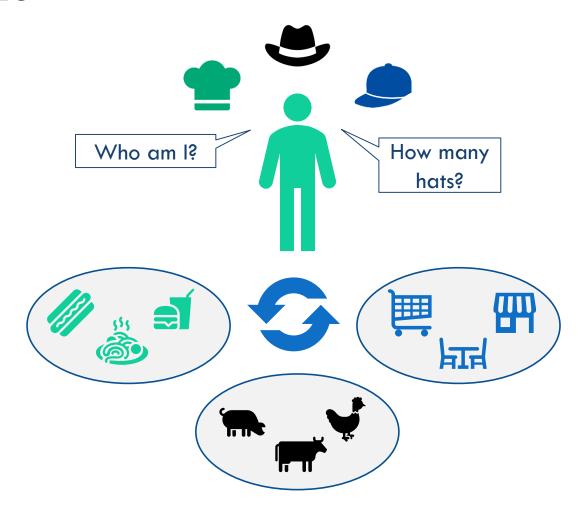
Dynamic federation and pervasive presence

Faster market adoption

Standardized interfaces and models

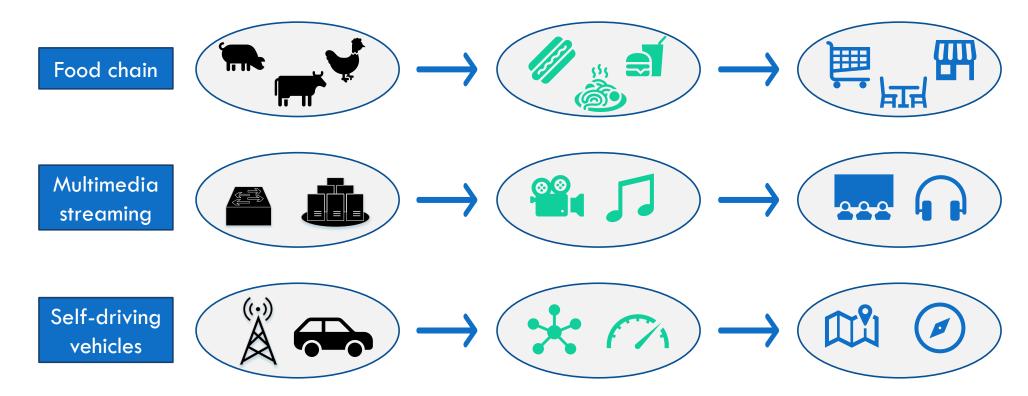
New business mechanisms

New actors and roles



FULL-FLEDGED SERVICE OFFERING

Keeping under control all the components of the service



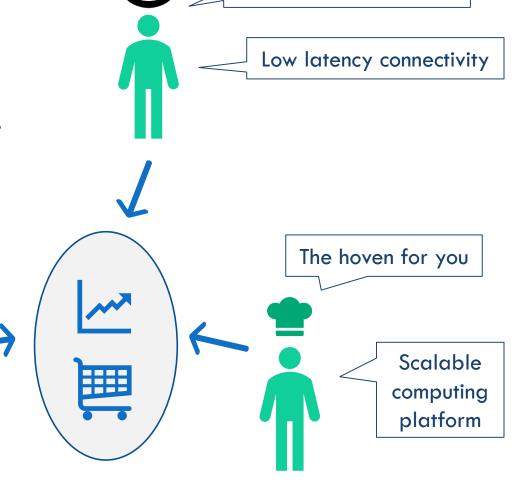


NEW SERVICE OFFERINGS

Capacity of trading resources and service catalogue

New recipe in my fancy restaurant,
I need the following ingredients/products

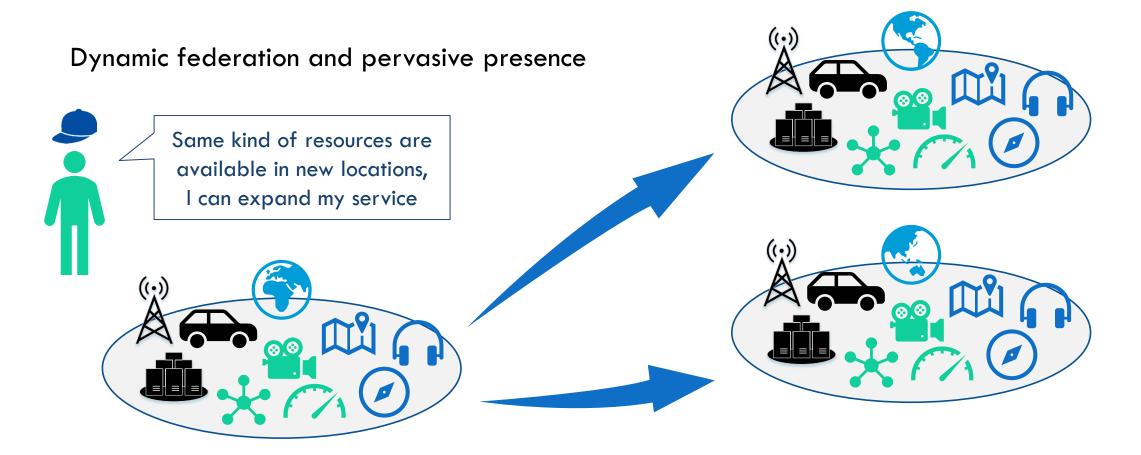
Virtual reality application,
I need computing and connectivity



Best beef in the country



RAPID FOOTPRINT EXPANSION





FASTER MARKET ADOPTION

Standardized interfaces and models

My resource implements standard interfaces → Easy to integrate in existing federations

My service leverages standard interfaces → It runs everywhere





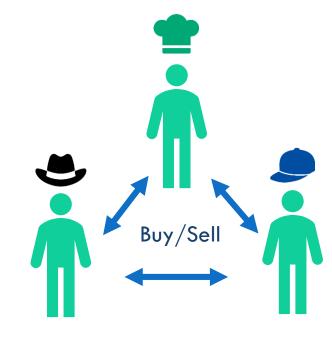
My framework manages standard resources → Easy to integrate in existing federations





NEW BUSINESS MECHANISMS

New actors and roles



I own a stadium and
I have an in-house
infrastructure

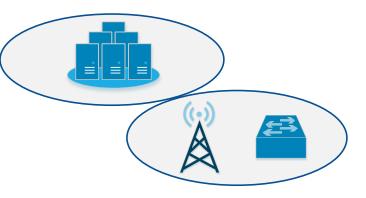


Lease during peak hours

Federate my resources

Better integration during events

Lease when not used



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THANKS FOR YOUR ATTENTION



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